Amendment to the Claims

This listing of claims will replace all prior versions and listings of claims in the application.

1. (Currently Amended) A method for providing media in a communication network, the method comprising:

communicating between a first device at a first location and a web server of a non-broadcast channel provider, said web server being located at a third location;

selecting, at said first location, media offered by the non-broadcast channel provider to be consumed at a second location when selected at a second device at the second location, said media residing at a fourth location in a media storage server;

generating a request from said first location to receive, at a second location that is remote to the first location, said media provided by said non-broadcast channel provider;

sending the generated request from said web server at said third location to a media exchange server at a fifth location ~~via the communication network that comprises Internet infrastructure, the media exchange server providing device ID registration, channel/program setup and management, billing and service tracking, device IP registration and digital rights management and serving as a proxy for anonymity~~;

~~originally~~ entering payment information and authorization information at the first device at the first location to receive, at the second location, said media ~~provided~~ offered by said non-broadcast channel provider;

receiving ~~providing~~, from said first location, the payment information and the authorization information ~~to~~ by said web server ~~of said non-broadcast channel provider~~, said web server ~~at said third location~~ providing said request, said payment information and said authorization information to said media exchange server at said fifth location ~~via the Internet infrastructure~~;

~~storing said media at said fourth location while the second location is busy;~~

transferring said media ~~from~~ residing in said media storage server at said fourth location to said media exchange server, wherein said media exchange server uses said received request, said received payment information, said authorization information to push said received media to the second device at the second location, wherein the media exchange server keeps user and network details corresponding to the second device at the second location anonymous with respect to the media storage server and the web server ~~second location when the second location is no longer busy; and~~

~~receiving, at said second location, said media from a storage location at said fourth location, the media exchange server arranging for the storage location to push said media from said fourth location to said second location while keeping user and network details corresponding to said second location anonymous with respect to said web server at said third location and said storage location at said fourth location, the media exchange server serving as a proxy between at least said second location, said web server at said third location and said storage location at said fourth location~~.

2. (Currently Amended) The method according to claim 1, comprising presenting a representation of said transferred received media in one or both of a media guide and/or a channel guide at said first location ~~and/or said second location~~.

3. (Currently Amended) The method according to claim 1, wherein the media exchange server provides device ID registration, channel/program setup and management, billing and service tracking, device IP registration and digital rights management ~~comprising consuming said received media at said second location~~.

4. (Currently Amended) The method according to claim 1, ~~comprising requesting that said received media be transferred from said storage location to said second location~~ wherein the media

exchange server reconciles said payment information and said authorization information.

5. (Previously Presented) The method according to claim 4, comprising transferring an identifier of said second location to said non-broadcast channel provider.

6. (Currently Amended) The method according to claim [[4]] 1, wherein, even though the media exchange server receives said request from said web server, the media exchange server keeps anonymous the user and network details corresponding to the second location ~~comprising presenting a representation of said transferred received media in one or both of a media guide and/or a channel guide at said second location~~.

7. (Currently Amended) The method according to claim [[4]] 1, wherein ~~said media is consumed at said second location~~ said media storage server stores said media at said fourth location while the second location is busy.

8. (Currently Amended) The method according to claim 4, wherein, even though the web server receives said request that, when received by the media exchange server causes media to be provided to the second location, the web server is not aware of information corresponding to second location ~~said non-broadcast channel provider authorizes said storage location to transfer said media to one or both of said first location and/or said second location~~.

9. (Previously Presented) The method according to claim 1, comprising:

providing, at each of said first location and said second location, a respective media management software platform that provides user interface functionality, distributed storage functionality, networking functionality, automatic control of media peripheral devices, automatic status monitoring of said media peripheral devices and inter-location media processing system

routing selection.

10. (Previously Presented) The method according to claim 9, comprising:

providing a speech recognition engine that is configured to receive input speech and to employ said input speech to control said media management software platform.

11. (Currently Amended) A computer system having stored thereon in non-transitory tangible machine readable storage, a computer program having at least one code section that provides media in a communication network, the at least one code section being executable by the computing system for causing the computing system to perform steps comprising:

setting up communications between a first device at a first location and a web server of a non-broadcast channel provider over the communication network, said web server ~~residing~~ being located at a third location;

selecting, at said first location, media offered by the non-broadcast channel provider to be consumed at a second location when selected at a second device at the second location, said media residing at a fourth location in a media storage server;

generating a request from the first location to receive, at a second location that is remote to the first location, said media provided by said non-broadcast channel provider~~, the generated request being sent from said web server at said third location to a media exchange server at a fifth location via the communication network that comprises Internet infrastructure, wherein the media exchange server provides device ID registration, channel/program setup and management, billing and service tracking, device IP registration and digital rights management and serves as a proxy for anonymity~~;

originally inputting payment information and authorization information at the first location to receive, at the second location, said media ~~provided~~ offered by said non-broadcast channel provider; and

receiving ~~providing~~, from said first location, payment information and the authorization

information ~~to~~ by said web server ~~of said non-broadcast channel provider~~, said web server ~~at said third location~~ providing said request, said payment information and said authorization information to said media exchange server at said fifth location, wherein said media residing in said media storage server at said fourth location is transferred to said media exchange server, wherein said media exchange server uses said received request, said received payment information, said authorization information to push said received media to the second device at the second location, wherein the media exchange server keeps user and network details corresponding to the second device at the second location anonymous with respect to the media storage server and the web server ~~via the communication network, wherein said media is stored at said fourth location while the second location is busy, wherein said media is transferred from said fourth location to said second location when the second location is no longer busy, wherein said request, said payment information and said authorization information received by said media exchange server at said fifth location cause the media exchange server to arrange for pushing of said media from a storage location at said fourth location to said second location while keeping user and network details corresponding to said second location anonymous with respect to said web server at said third location and said storage location at said fourth location, wherein said media exchange server serves as a proxy between at least said second location, said web server at said third location and said storage location at said fourth location~~.

12. (Previously Presented) The computing system according to claim 11, comprising code for presenting a representation of said transferred received media in one or both of a media guide and/or a channel guide at said first location and/or said second location.

13. (Currently Amended) The computing system according to claim 11, ~~comprising code for consuming said received media at said second location~~ wherein the media exchange server provides device ID registration, channel/program setup and management, billing and service

tracking, device IP registration and digital rights management.

14. (Previously Presented) The computing system according to claim 11, comprising code for requesting that said received media be transferred from said storage location to said second location.

15. (Previously Presented) The computing system according to claim 14, comprising code for transferring an identifier of said second location to said non-broadcast channel provider.

16. (Previously Presented) The computing system according to claim 14, comprising code for presenting a representation of said transferred received media in one or both of a media guide and/or a channel guide at said second location.

17. (Currently Amended) The computing system according to claim 14, wherein, ~~said media is consumed at said second location~~ even though the web server receives said request that, when received by the media exchange server causes media to be provided to the second location, the web server is not aware of information corresponding to second location.

18. (Previously Presented) The computing system according to claim 14, wherein said non-broadcast channel provider authorizes said storage location to transfer said media to one or both of said first location and/or said second location.

19. (Previously Presented) The computing system according to claim 11, comprising code for providing a media management software platform that provides user interface functionality, distributed storage functionality, networking functionality, automatic control of media peripheral devices, automatic status monitoring of said media peripheral devices and inter-location media

processing system routing selection.

20. (Previously Presented) The computing system according to claim 19, comprising code for providing a speech recognition engine that is configured to receive input speech and employ said input speech to control said media management software platform.

21. (Currently Amended) A system for providing media in a communication network, the system comprising:

at least one processor that provides communications between a first device at a first location and a web server of a non-broadcast channel provider ~~over the communication network~~, said web server ~~residing~~ being located at a third location;

said at least one processor selects, at said first location, media offered by the non-broadcast channel provider to be consumed at a second location when selected at a second device at the second location, said media residing at a fourth location in a media storage server;

said at least one processor generates a request from the first location to receive, at a second location that is remote to the first location, said media ~~soureed~~ offered by said non-broadcast channel provider, the generated request being sent from the first device at the first location to said web server at the third location ~~sent from said web server at said third location to a media exchange server at a fifth location via the communication network that comprises Internet infrastructure, wherein the media exchange server provides device ID registration, channel/program setup and management, billing and service tracking, device IP registration and digital rights management and serves as a proxy for anonymity~~;

said at least one processor receives payment information and authorization information originally generated at the first device at the first location to receive, at the second location, said media ~~provided~~ being offered by said non-broadcast channel provider, wherein said web server receives said request, said authorization information and said payment information and sends said

request, said authorization information and said payment information to said media exchange server, wherein said media residing in said media storage server at said fourth location to said media exchange server, wherein said media exchange server uses said received request, said received payment information, said authorization information to push said received media to the second device at the second location, wherein the media exchange server keeps user and network details corresponding to the second device at the second location anonymous with respect to the media storage server and the web server; and

~~said at least one processor provides, from said first location, payment information and authorization information to said web server of said non-broadcast channel provider, said web server at said third location providing said payment information and said authorization information to said media exchange server at said fifth location via the communication network, wherein said media is stored at said fourth location while the second location is busy, wherein said media is transferred from said fourth location to said second location when the second location is no longer busy, wherein said request, said payment information and said authorization information received by said media exchange server at said fifth location cause the media exchange server to arrange for pushing of said media from a storage location at said fourth location to said second location while keeping user and network details corresponding to said second location anonymous with respect to said web server at said third location and said storage location at said fourth location, wherein said media exchange server serves as a proxy between at least said second location, said web server at said third location and said storage location at said fourth location~~.

22. (Previously Presented) The system according to claim 21, wherein said at least one processor presents a representation of said transferred received media in one or both of a media guide and/or a channel guide at said first location and/or said second location.

23. (Currently Amended) The system according to claim 21, wherein ~~said at least one~~

~~processor consumes said received media at said second location~~ the media exchange server provides device ID registration, channel/program setup and management, billing and service tracking, device IP registration and digital rights management.

24. (Previously Presented) The system according to claim 21, wherein said at least one processor requests that said received media be transferred from said storage location to said second location.

25. (Original) The system according to claim 24, wherein said at least one processor transfers an identifier of said second location to said non-broadcast channel provider.

26. (Previously Presented) The system according to claim 24, wherein said at least one processor presents a representation of said transferred received media in one or both of a media guide and/or a channel guide at said second location.

27. (Currently Amended) The system according to claim 24, wherein, even though the web server receives said request that, when received by the media exchange server causes media to be provided to the second location, the web server is not aware of information corresponding to second location ~~said media is consumed at said second location~~.

28. (Previously Presented) The system according to claim 24, wherein said non-broadcast channel provider authorizes said storage location to transfer said media to one or both of said first location and/or said second location.

29. (Previously Presented) The system according to claim 21, wherein said at least one processor provides a media management software platform that provides user interface

functionality, distributed storage functionality, networking functionality, automatic control of media peripheral devices, automatic status monitoring of said media peripheral devices and inter-location media processing system routing selection.

30. (Previously Presented) The system according to claim 21, wherein said at least one processor provides a speech recognition engine that is configured to receive input speech and employ said input speech to control said media management software platform.

31. (Previously Presented) The system according to claim 21, wherein said at least one processor is one or both of a media processing system processor, a media management system processor, a computer processor, a media exchange software processor and/or a media peripheral processor.

32. (Previously Presented) The method according to claim 1, comprising:

communicating, via the Internet infrastructure, between the media exchange server and the storage location;

tracking billing and services by the media exchange server; and

providing program setup and management by the media exchange server.

33. (Previously Presented) The method according to claim 1, comprising:

selecting, at said second location, different media offered by said non-broadcast channel provider, said different media residing at said fourth location;

receiving, at said first location, said different media from said storage location at said fourth location, said media exchange server arranging for the storage location to push said media from said fourth location to said first location while keeping user and network details corresponding to said first location anonymous with respect to said web server at said third location and said storage

location at said fourth location, said media exchange server serving as a proxy between at least said first location, said web server at said third location and said storage location at said fourth location.

34. (Previously Presented) The method according to claim 1, comprising:

temporarily storing said media at said storage location if said second location is offline; and

after said second location subsequently goes online, pushing said media to said second location.